

# Brooklyn Cricket League - 2009

## Final Rules of Competition

The following are the Playing Conditions governing the Cricket Competition run under the aegis of the Brooklyn Cricket League . Except as varied hereunder the Laws of Cricket (2000 Code 2<sup>nd</sup> Edition 2003) shall apply.

---

### 1. DURATION OF MATCHES

---

- a. Matches shall be of one day's scheduled duration. The matches will consist of one innings per side and each innings will be limited to forty (40) overs.
- b. A minimum of 15 overs per team shall constitute a match.
- c. No bowler is allowed to bowl more than the allocated overs (1/5).
- d. Knock Out Matches will be 35 overs per side.

---

### 2. HOURS OF PLAY, INTERVAL

---

#### **Toss**

- a. The toss shall be spun a minimum of thirty minutes before the scheduled / rescheduled start of play. The winning captain shall notify the losing captain of his decision to bat or field a minimum of 15 minutes before the start of play.

- b. **Start and Cessation of Play**

Normal hours of play will be:

First Session	1:30 PM	-	4:30 PM
Interval	4:30 PM	-	4:45 PM
Second session	4:45 PM	-	7:45 PM

**September games shall commence at 12:30 PM and all the intervals adjusted accordingly.**

- c. **Late Start by default**

If by 1:30P.M. (12:30 for all September games) a team is not ready to take the field, in addition to losing the toss, the defaulting team shall lose one over for every four (4) minutes of delay, until 2:00P.M. (1:00P.M. for all September games). The non-offending team shall be awarded full points. The defaulting team will be fined the equivalent of twice the umpire's fee, plus additional charges, payable before the next scheduled game. The non-offending team shall pay one umpire and the League will pay the other. The League shall reimburse the non-offending team.

- d. **Late Start due to Umpire's Lateness**

If an umpire is late, the umpire's dues will be reduced by a percentage. In 2009 that deduction will be \$7 per fifteen (15) minutes.

If a game cannot be played due to rainout, field or pitch conditions or such situations, and the umpire (s) shows up at the field, a travel allowance fee of \$40 is to be paid to said umpire (s) by the teams. This fee must be paid by teams present. The League and umpire coordinator will try and anticipate severe weather and call off games and inform teams and umpires as appropriate.

e. **Interval for Drinks**

Two drinks break per session shall be permitted at the end of the fifteen- (15) and thirtieth (30) overs. Breaks shall be limited to a maximum of five minutes. The Umpires shall in case of extreme heat, permit an addition drink break (limit of 5 minutes) and shall make the necessary adjustment to the cessation time of the session of play.

No drink is to be taken unto the field of play without the consent of the umpire at the bowler's end.

f. **Extra Time**

This shall be ordered by the umpires if in their opinion a finish can be obtained in appropriate League specified light metered guidelines.

g. **Excuse from game**

Any team that wishes to be excused from a game must contact the League at least three (3) days before the game so that the opposing team and the umpire's coordinator may be notified. The game will be forfeited and not rescheduled except in extenuating circumstances.

---

### 3. APPOINTMENT AND PAYMENT OF UMPIRES

---

- i. The Umpires' Committee of the League and the Umpire's Coordinator shall appoint all umpires for the games. No team will have a right to an object of an umpire's appointment.
- ii. Umpires shall be paid promptly between innings. The umpire fee shall be \$75.00 each.
- iii. In the case of one assigned umpire officiating in a game, such umpire shall officiate at the bowlers end throughout the game. The stand-in umpire shall officiate at square leg. On the consent of both captains, however, the stand-in umpire may officiate at the bowlers end, and be paid a full umpires fee. If the assigned umpire officiates both ends, he/she shall receive the better of a \$100 / \$50 split of the total umpires' fees.

---

### 4. TEAM DECLARATION

---

A complete list of players (full name - no aliases), selected for each game, **MUST** be given to the umpire before the toss is spun. That list will be the property of the league and will be used in the event of disputes or at any other times that the league requires.

---

### 5. LENGTH OF INNINGS

---

i **LENGTH OF INNINGS**

- a. Each team shall bat for forty (40) six ball overs unless all out earlier. A team shall not be permitted to declare it innings closed.
- b. If a team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs has been bowled unless otherwise determined by the umpires, (because of loss ball, batsman time wasting etc.). The innings of the team batting second shall be limited to the same number of overs bowled at the scheduled time for cessation of the first session. The over in progress at the scheduled cessation time shall count as a completed over.

- c. If a team batting first is all out and the last wicket falls at or after the scheduled time for the interval, the inning of the team batting second shall be limited to the same numbers of overs bowled to the team batting first at the scheduled time for the interval (The over in which the last wicket falls to count as a completed over.)
- d. If the team batting first is dismissed in less than forty overs, the team batting second shall be entitled to bat for forty overs except as provided in (c) above.
- e. If the team fielding second fails to bowl forty overs, or the number of overs as provided in 5 (b)(c)(d) by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled or a result achieved.

ii. **DELAYED OR INTERRUPTED MATCHES**

- a. The object shall always be to arrange the number of overs so that both teams have the opportunity of batting for the same number of overs within the same time. The calculation of the cessation of play in the first session, hence the start of play for the second session, should be based on the following formula:

End of first session .....4:30P.M. + ½ (number of minutes late)  
Interval.....15 minutes

- b. If the team fielding first fail to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs has been bowled and the 5(i)(b).

iii. **MINIMUM OVERS PER MATCH**

A minimum of 15 overs has to be bowled to the team batting second to constitute a match, subject to Clause 5(i)(b). The calculation of the number of overs to be bowled shall be based on an average rate of 15 overs per hour in the total time available for play. Fractions are to be ignored in all calculation re the number of overs.

**6. RESTRICTION ON PLACEMENT OF FIELDSMEN**

- i. Two semi-circles shall be marked on the field of play. The semi-circles have as their center the middle stump at either end of the pitch. The radius of each of the semi-circle is 30 yards. The ends of each semicircle are joined to the other by a straight line on the field on the same side of the pitch.
- ii. At the instance of delivery there may not be more than five (5) fieldsmen on the leg-side.
- iii. For the first 12 overs only two fieldsmen are permitted to be outside the field restriction marking at the instance of delivery.
- iv. For the remaining overs only five fieldsmen are permitted to be outside the field restriction marking at the instance of delivery.

- v. In the circumstances where the number of overs for the team batting first is reduced, the number of overs in regard to the restriction in 5(iii) shall be reduced in the ratio of 3: 10 (multiply number of overs by 0.3) or proportionally in accordance with the table below:

15 - 16 .....	4
17 - 19 .....	5
20 - 23 .....	6
24 - 26 .....	7
27 - 29 .....	8
30 - 33 .....	9
34 - 36 .....	10
37 - 38 .....	11
39 - 40 .....	12

- vi. Where the number of overs for the team batting second is reduced (including under the provision of clause 4(i)(b) and/or 4 (i)(c), the restriction will apply for the same proportion of the second innings as applied in the first innings.
- vii. In the event of an infringement of any of the above field restrictions, the square-leg umpire shall call and signal No Ball.

---

## 7. NUMBER OF OVERS PER BOWLER

---

- i. No bowler shall bowl more than 8 overs in an innings (40) & 7 overs (35). In a delayed or interrupted match where the overs are reduced for both team or for the team bowling second, no bowler may bowl more than one-fifth of the total overs allowed. This restriction shall not apply to the team fielding second where the provisions of clause 4(i)(b) have been applied.
- ii. Where the total overs is not divisible by 5, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance. In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be bowled by another bowler. Such part of an over will count as a full over only in so far as each limit is concerned.

---

## 8. NO BALL

---

- i. If a short pitched ball passes or would have passed above shoulder height of the striker standing upright at the crease, either umpire shall call and signal No Ball. . In addition, the bowler's end umpire shall issue a first warning to the bowler. In the event of the same bowler bowling another full-pitched delivery, the umpire at the bowler's end shall call No Ball and instruct the captain to take bowler off, forthwith. The said bowler shall not bowl for the remainder of the innings.

- ii. If a full pitched ball passes or would have passed waist height of the striker standing upright at the crease, either umpire shall call and signal No Ball.
- iii. If a full pitch ball passes or would have passed the striker head height standing upright at the crease, either umpire shall call and signal No Ball. In addition, the bowler's end umpire shall issue a first warning to the bowler. In the event of the same bowler bowling another full-pitched delivery, the umpire at the bowler's end shall call No Ball and instruct the captain to take bowler off, forthwith. The said bowler shall not bowl for the remainder of the innings

## 9. WIDE BALL

Umpires are instructed to apply a very strict and consistent interpretation in regards to this law in order to prevent negative bowling wide of the wicket.

Any offside or leg side delivery, which in the opinion of the umpire does not give the batsman a reasonable opportunity to score shall be called a wide. As a guide, on the leg side a ball landing clearly outside the leg stump going further away shall be called WIDE.

## 10. THE BALL

Only four piece balls shall be used in all matches. All Brooklyn League Teams are require to use only the official Brooklyn League ball. Umpires are instructed to inspect all balls at the start of the game in order to implement this rule. A team failing to comply with this rule shall forfeit the game.

## 11. WICKET AND GROUND PREPARATION

- i. At the start of the season the league shall decide how the wicket preparation will be done. Whether by teams to a ground, or by the League. No team shall be allowed to use any other ground not assigned to them without first obtaining permission from the league. Failure to comply may result in the match being awarded to opposing team.
- ii.
 

<b>Assignments</b>	<b>Ground</b>
Ground "A"	Marine Park 1 -- next to bathroom
Ground "B"	Marine Park 2 -- middle of park next to # 1
Ground "C"	Marine Park 3 -- Ave U & East 33 Street
Ground "D"	Marine Park 4 -- Ave U & East 33 Street
Seaview	Sea View Ave & East 108 Street
- ii. The home team shall be responsible for the preparation of the ground. The team that is named first on the schedule shall be considered the **HOME TEAM**, and shall provide provide water for the game.
- iii. The home team shall be responsible for covering **THE ENTIRE PITCH** and bowler's run up in the event of inclement weather. The covers should extend at least five(5) feet beyond the bowling crease. Failing to satisfy this requirement, the game shall be awarded to the opposing team.

---

## 12. RESCHEDULING OF GAMES

---

Rescheduling of games shall only be done by the Executive of the League. Teams shall not be permitted to reschedule game.

---

## 13. RESULTS

---

A result can be achieved **ONLY** if both teams have had the opportunity of batting for at least 15 overs; subject to the provision of clause 4(i)(b) and 4(ii)(b), unless one team has been all out in less than 15 overs, or unless the batting second, score the required runs to win in less than 15 overs. ALL matches in which both teams have not batted for a minimum of 15 overs, due to light or weather conditions, the game shall be declared abandoned, and each team awarded 4 points.

---

## 14. TIE

---

In matches in which both teams have had the opportunity of batting for the agreed number of overs, subject to the provisions of clause 4(i)(b) and 4(ii)(b), the team scoring the higher number of runs shall be the winner. If the scores are equal, the result shall be a TIE, and no account shall be taken of the number of wickets that have fallen.

In a KnockOut game if the scores are equal at the end of both innings, the winner will be the team who has batted for the least amount of overs or part thereof. If still tied at that time, the winner will be the team that has lost the least number of wickets.

---

## 15. ALLOCATION OF POINTS

---

Win	10 points
Loss	0 Points
Tie	8 points
Abandoned / Rain out *	4 points

Score sheets should be submitted no later than the next week following the game.

- i. Interrupted Games - For the number of runs to WIN the game see attached scheduled (APPENDIX)
- ii. If a team becomes disbanded during any of the competitions, all points gained from matches played against that team will be disregarded in the final tally of points.
- iii. Teams are required to use the Brooklyn League score books, and turn in the original (top white) sheet of both innings to the League. Games are to be scored properly, from the heading of the score sheets, to the full names of participants, runs scored, how out and by whom and totaling all scores and having the umpires sign both innings score sheets.

---

## 16. STRUCTURE

---

The tournament will be played on a round robin basis. At the end of the regular tournament the teams shall be ranked in order of their point standing. Teams ranking one through eight shall proceed to the playoff. The teams shall be paired accordingly:-

i. **Playoff**

- |    |         |    |        |
|----|---------|----|--------|
| 1. | Eight   | vs | First  |
| 2. | Seventh | vs | Second |
| 3. | Sixth   | vs | Third  |
| 4. | Fifth   | vs | Fourth |

ii. **Semi-Final**

- A. Lowest ranked Winner vs Highest ranked Winner  
B. 2<sup>nd</sup> lowest ranked Winner vs 2<sup>nd</sup> highest ranked Winner

iii. **Final**

Winner of A vs Winner of B

If there is a tie in the points standing, the team who gained points from the other (between affected tied team(s)) shall be placed ahead, if still tied, the regular season run rate in games played between the affected teams (total runs / total overs or overs played) shall be used.

---

## 17. REGISTRATION AND ELIGIBILITY OF PLAYERS

---

- a. Clubs must register their players with the league at the beginning of the season, but no later than June 30, or as soon as a new player becomes available to the club. This must be done in writing to the Secretary. With regards to new players, the President or Secretary of the League must be notified immediately or at least 24 hours prior to the start of the match.
- b. No player who has played or was nominated to play for any other club in the New York Region during the current season, will be eligible to play in the Brooklyn League competitions. Up to the second weekend of June, a player may get a release from a team or another league and with the approval of the Brooklyn League Executive, be eligible to play in a new team or in the Brooklyn League.
- c. Any club in contravention of 14(a) or 14(b) shall forfeit all points gained in any match that such contravention took place. In addition such club will be subjected to a fine.
- d. Players must play in AT LEAST SIX (6) of their team's PLAYED regular season games to be eligible to participate in playoffs and championships, or to participate in the Knock-Out semi-finals and final. In contravention of this rule, the offending team shall forfeit the game. To be considered being played, the game must have started as defined in the MCC Code, 2003 Edition, and player listed in declared team given to the umpire and in score books. The mere fact that the team is nominated does not constitute the game being played.
- e. No team is allowed to field more than three players (in one game), who have recently represented their country (not including the USA) in the international competition, Busta Cup, Carib Beer Series, Red Stripe Bowl, Test Cricket etc.

---

## 18. EQUIPMENT AND PERMITS

---

- i. Bowlers are not permitted to wear turf pegs on the matting.
- ii. Parks regulations do not permit the marking of boundaries with flags. All teams are advised to use cones as boundary markers.
- iii. Teams are required to have in their possession a valid copy of the **Park's permit** when taking equipment onto the field of play, and when playing matches. **NO VEHICLES ON THE FIELD AT ANY TIME.**

---

## 19. REPORTS AND PROTESTS

---

- i. Umpires' and captains' reports **MUST** be submitted to the Secretary of the League within 72 hours upon the conclusion of all matches.
- ii. Protest **MUST** be submitted in writing to the Secretary of the League within 72 hours upon the conclusion of any match. The protest **MUST** include a comprehensive report of the incident/incidents causing the submission of any protest.
- iii. Injury reports **MUST** also be submitted as early as possible, or within 72 hours.

---

## 20. PLAYERS AND UMPIRES CONDUCT

---

Subject to New York Region and USACUA Codes of Conduct for players and umpires. In-fractions shall be handled by the Disciplinary Committee of the Brooklyn League

---

*Brooklyn Cricket League reserves the right to interpret and or amend the rules of competition as is deemed necessary to facilitate the smooth operation of the League*

- \*Rain out / Abandoned games: Games that starts and one or both teams have not batted for at least 15 overs, and game is not completed due to rain / weather or light.
- Games where boths teams (at least 7 players per team) and the umpire (who certifies # of players and signs the score book) are present. Even if the game does not start.
- NOTE: Players must be listed in score book and certified present by umpire.

**All teams must take garbage bags to the park to collect their garbage during and after the games. The Parks Department can revoke our permits if we leave the Parks littered and dirty.**

**FOR THE 2009 CRICKET SEASON, ONLY OFFICIAL BROOKLYN LEAGUE CRICKET BALLS CAN BE USED. BALLS ARE AVAILABLE FROM S.A.SPORTS, MR. MOHAMMED HUSSAIN. 227 NEPTUNE AVE, 718) 743 – 9764.**